

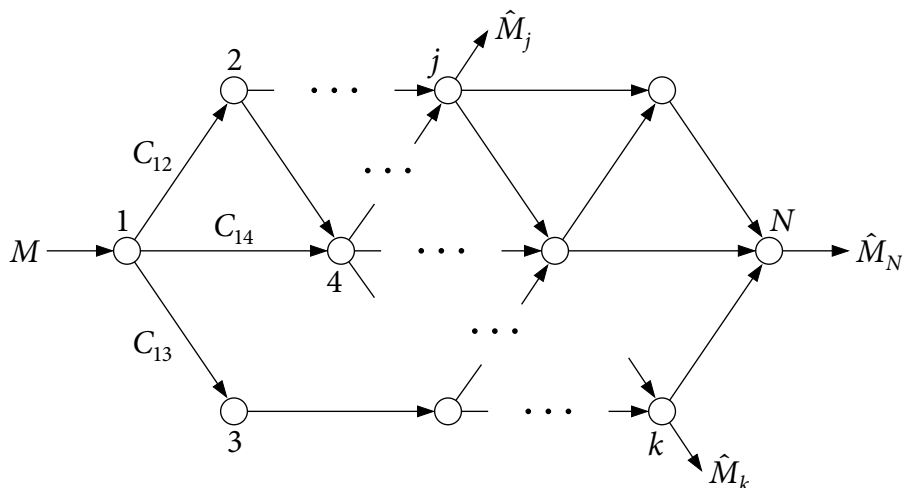
Lecture #9 Graphical Networks

(Reading: NIT 15.1–15.4)

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- Graphical multicast network
 - Max-flow min-cut theorem
 - Network coding theorem
 - Graphical multimessage network
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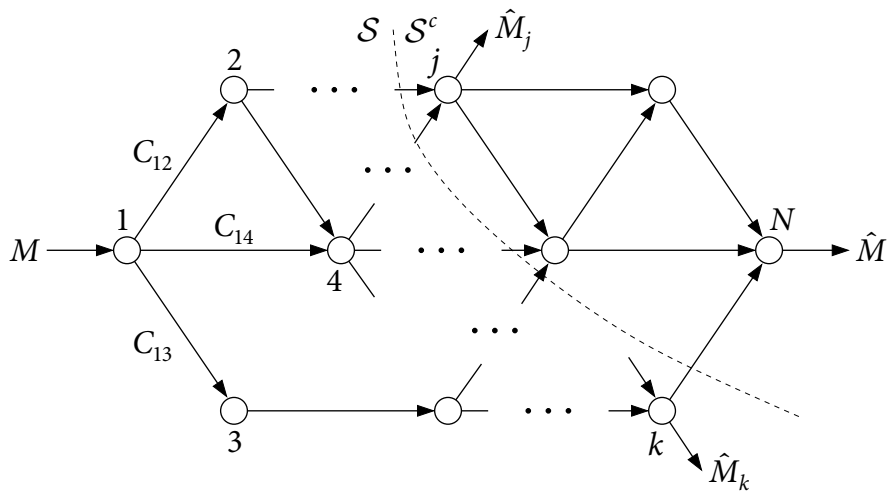
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Graphical multicast network



- **Weighted directed acyclic graph** $\mathcal{G} = (\mathcal{N}, \mathcal{E}, \mathcal{C})$
- A $(2^{nR}, n)$ code:
 - ▶ A message set $[1 : 2^{nR}]$
 - ▶ **Source encoder** $m_{1j}(m) \in [1 : 2^{nC_{1j}}]$
 - ▶ **Relay encoder** $k \in [2 : N]: m_{kl}(m_{jk}: (j, k) \in \mathcal{E}) \in [1 : 2^{nC_{kl}}]$
 - ▶ **Decoder** $k \in \mathcal{D}: \hat{m}_k(m_{jk}: (j, k) \in \mathcal{E})$
- $P_e^{(n)}$, achievability, and C : Defined as before

Cutset upper bound on C



Theorem 15.1

$$C \leq \min_{j \in \mathcal{D}} \min_{\substack{S \subset \mathcal{N} \\ 1 \in S, j \in S^c}} C(S),$$

where $C(S) = \sum_{k \in S, l \in S^c} C_{kl}$

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Proof

- Consider a cut (S, S^c) and a destination node $j \in S^c$
- For any $(2^{nR}, n)$ code, \hat{M}_j is a function of $M(S, S^c) = \{M_{kl}: k \in S, l \in S^c\}$
- By Fano's inequality,

$$\begin{aligned} nR &\leq I(M; \hat{M}_j) + n\epsilon_n \\ &\leq H(\hat{M}_j) + n\epsilon_n \\ &\leq H(M(S, S^c)) + n\epsilon_n \\ &\leq nC(S) + n\epsilon_n \end{aligned}$$

- Since the above holds for every cut and every destination, in the limit

$$R \leq \min_{j \in \mathcal{D}} \min_{\substack{S \subset \mathcal{N} \\ 1 \in S, j \in S^c}} C(S)$$

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Capacity of graphical unicast network

- Unicast: $\mathcal{D} = \{N\}$

Theorem 15.2 (Max-flow min-cut theorem (Ford–Fulkerson 1956))

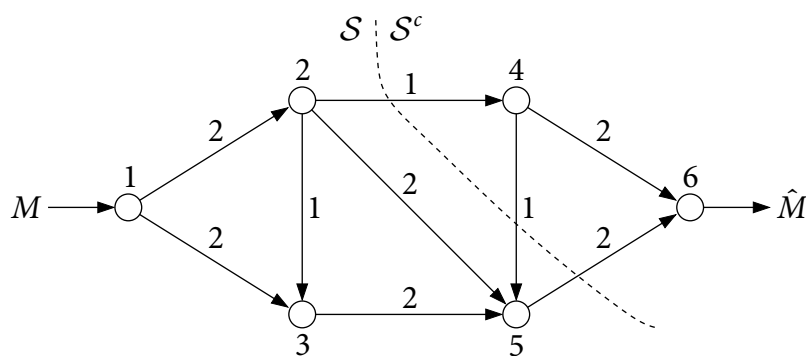
$$C = \min_{\substack{\mathcal{S} \subset \mathcal{N} \\ 1 \in \mathcal{S}, N \in \mathcal{S}^c}} C(\mathcal{S})$$

- Capacity is achieved error-free using routing with finite block length (NIT 15.2)
- Information can be treated as a commodity
- Ford–Fulkerson algorithm finds capacity and optimal routing
- Continues to hold for networks with cycles and delays

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Capacity of graphical unicast network

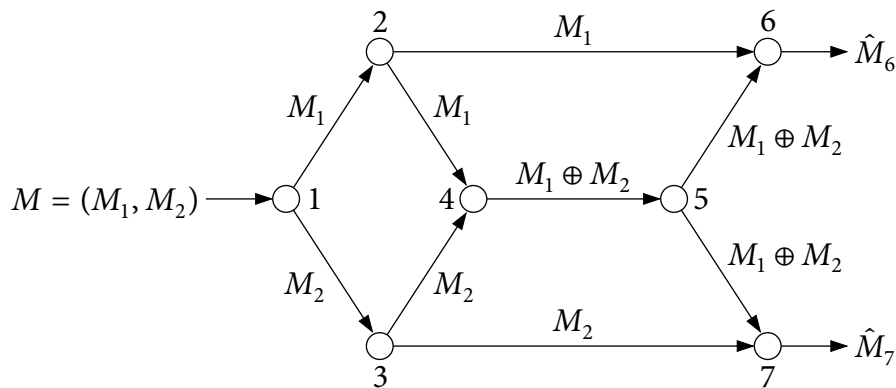
- Example:



- ▶ $C = 3$
- ▶ Minimum cut: $\mathcal{S} = \{1, 2, 3, 5\}$
- ▶ Achieved by routing 1 bit along $1 \rightarrow 2 \rightarrow 4 \rightarrow 6$ and 2 bits along $1 \rightarrow 3 \rightarrow 5 \rightarrow 6$
- Cutset bound also achievable for multicast networks:
 - ▶ Not always achieved using only routing

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Butterfly multicast network



- Cutset bound: $C \leq 2$
- Routing achieves $R = R_1 + R_2 = 1$
- Achieving cutset bound requires **network coding!**

Treating information as a commodity is not optimal in general

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Capacity of graphical multicast network

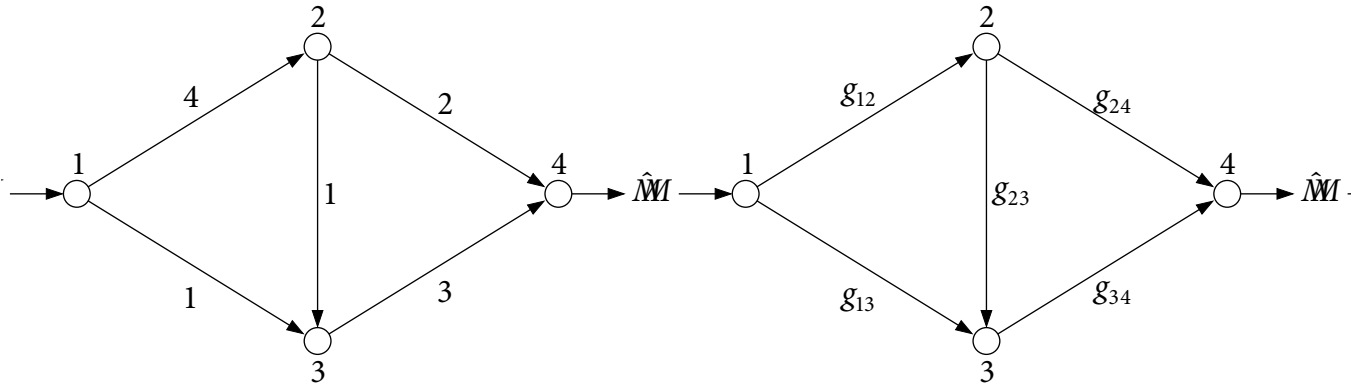
Network coding theorem (Ahlsvede–Cai–Li–Yeung 2000)

$$C = \min_{j \in \mathcal{D}} \min_{\substack{\mathcal{S} \subset \mathcal{N} \\ 1 \in \mathcal{S}, j \in \mathcal{S}^c}} C(\mathcal{S})$$

- Achieved by **random binning** (Ahlsvede–Cai–Li–Yeung 2000)
- Also achieved **error free** using **linear coding**: Li–Yeung–Cai (2003), Koetter–Médard (2003) (**NIT 15.3.1**)
- Continues to hold for networks with **broadcasting**, **cycles**, and **delays**

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Proof of achievability via binning: Unicast case



- **Random codebook generation:**

- ▶ Source encoder: Generate $g_{1j}(m) \sim \text{Unif}[1 : 2^{nC_{1j}}]$ for each $m \in [1 : 2^{nR}]$, e.g.,

$$g_{12}(m) \sim \text{Unif}[1 : 2^{4n}] \quad \text{and} \quad g_{13}(m) \sim \text{Unif}[1 : 2^n]$$

- ▶ Relay encoder: Generate $g_{kl}(m_{*k}) \sim \text{Unif}[1 : 2^{nC_{kl}}]$ for each $m_{*k} = (m_{jk} : (j, k) \in \mathcal{E})$, e.g.,

$$g_{34}(m_{13}, m_{23}) \sim \text{Unif}[1 : 2^{3n}]$$

- ▶ The mappings $g_{jk}, (j, k) \in \mathcal{E}$, induce **functions of m at every edge**, e.g.,
 $m_{34}(m) = g_{34}(g_{13}(m), g_{23}(g_{12}(m)))$

- **Encoding:** To send message m , node j transmits $m_{jk}(m)$ over edge $(j, k) \in \mathcal{E}$

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Analysis of the probability of error

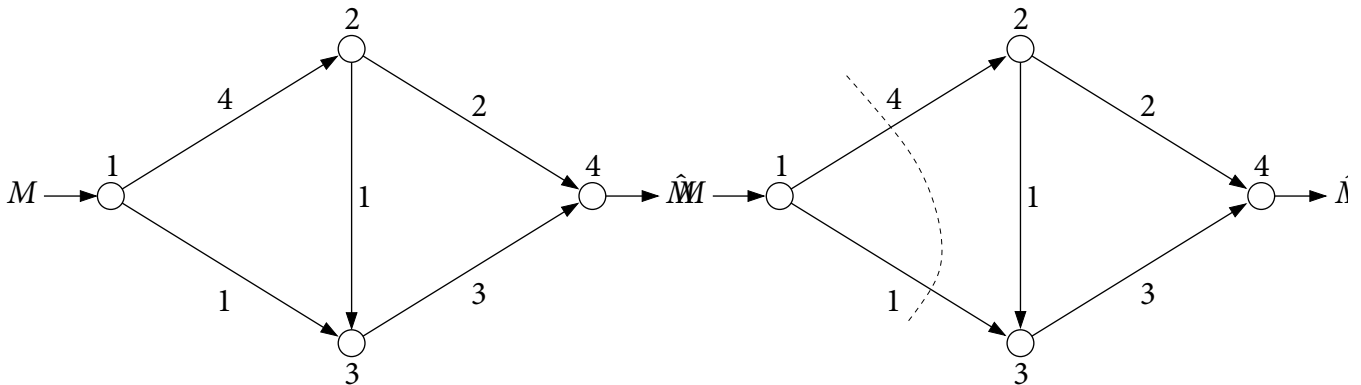
- Consider the probability of error averaged over M and $(G_{jk} : (j, k) \in \mathcal{E})$:

$$\begin{aligned} P(\mathcal{E}) &= P\{M \neq \hat{M}\} \\ &= \frac{1}{2^{nR}} \sum_m P\{M_{*N}(m) = M_{*N}(\tilde{m}) \text{ for some } \tilde{m} \neq m | M = m\} \\ &= P\{M_{*N}(1) = M_{*N}(\tilde{m}) \text{ for some } \tilde{m} \neq 1\} \\ &\leq \sum_{\tilde{m} \neq 1} P\{M_{*N}(1) = M_{*N}(\tilde{m})\} \\ &= (2^{nR} - 1) P\{M_{*N}(1) = M_{*N}(2)\} \end{aligned}$$

- Thus, it suffices to bound the collision probability $P\{M_{*N}(1) = M_{*N}(2)\}$

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Collision probability



- We decompose $P\{M_{*N}(1) = M_{*N}(2)\}$ by different cuts ($N = 4$):

$$\begin{aligned}
 P\{M_{*4}(1) = M_{*4}(2)\} &= P\{M_{*4}(1) = M_{*4}(2), M_{*2}(1) = M_{*2}(2), M_{*3}(1) = M_{*3}(2)\} \\
 &\quad + P\{M_{*4}(1) = M_{*4}(2), M_{*2}(1) \neq M_{*2}(2), M_{*3}(1) = M_{*3}(2)\} \\
 &\quad + P\{M_{*4}(1) = M_{*4}(2), M_{*2}(1) = M_{*2}(2), M_{*3}(1) \neq M_{*3}(2)\} \\
 &\quad + P\{M_{*4}(1) = M_{*4}(2), M_{*2}(1) \neq M_{*2}(2), M_{*3}(1) \neq M_{*3}(2)\}
 \end{aligned}$$

- No collision at node 1, collision at nodes 2, 3, 4:

$$P\{M_{*4}(1) = M_{*4}(2), M_{*2}(1) = M_{*2}(2), M_{*3}(1) = M_{*3}(2)\}$$

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Proof of achievability: Multicast case

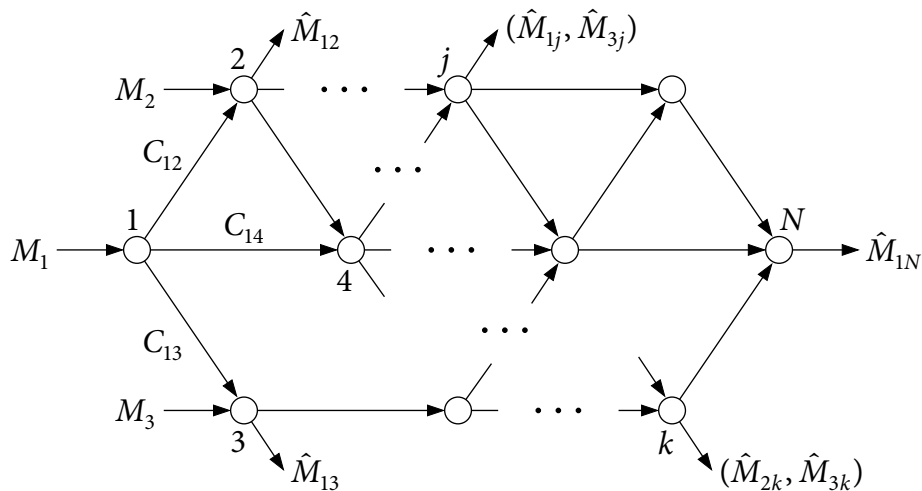
- We repeat the unicast argument for each destination $j \in \mathcal{D}$
- By the union of events bound,

$$\begin{aligned}
 P(\mathcal{E}) &\leq \sum_{j \in \mathcal{D}} 2^{N-2} \frac{1}{2^{n(\min_{S:1 \in S, j \in S^c} C(S) - R)}} \\
 &\leq |\mathcal{D}| 2^{N-2} \frac{1}{2^{n(\min_{j \in \mathcal{D}} \min_{S:1 \in S, j \in S^c} C(S) - R)}},
 \end{aligned}$$

which tends to 0 as $n \rightarrow \infty$, if $R < \min_{j \in \mathcal{D}} \min_{S:1 \in S, j \in S^c} C(S)$

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Graphical multmessage network



- Each node $j \in [1 : N - 1]$ wishes to send M_j to a set $\mathcal{D}_j \subseteq [j + 1 : N]$
- A $(2^{nR_1}, \dots, 2^{nR_{N-1}}, n)$ code:
 - ▶ Message sets $[1 : 2^{nR_1}], \dots, [1 : 2^{nR_{N-1}}]$
 - ▶ Encoder $k \in [1 : N - 1]$: $m_{kl}(m_k, m_{jk}: (j, k) \in \mathcal{E})$
 - ▶ Decoder $l \in \cup_j \mathcal{D}_j$: $\hat{m}_{jl}(m_{kl}: (k, l) \in \mathcal{E})$ for j such that $l \in \mathcal{D}_j$
- $P_e^{(n)}$, achievability, and \mathcal{C} : defined as before

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Cutset bound for graphical multmessage network

Theorem 15.4

If (R_1, \dots, R_{N-1}) is achievable, then

$$\sum_{j \in \mathcal{S}} R_j \leq C(\mathcal{S})$$

for all $\mathcal{S} \subset \mathcal{N}$ such that $\mathcal{D}_j \cap \mathcal{S}^c \neq \emptyset$ for some $j \in [1 : N - 1]$

- Tight for multmessage multicast ($\mathcal{D}_j = \mathcal{D}, j \in [1 : N - 1]$)
- Will be later extended to noisy networks
- Not tight in general

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Multimessage multicast

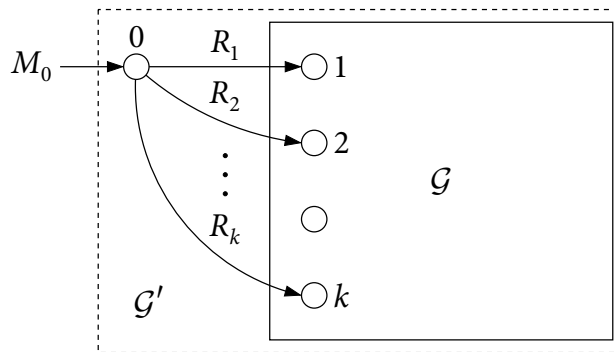
Theorem 15.5 (Ahlswede–Cai–Li–Yeung 2000)

The capacity region is the set of (R_1, \dots, R_k) such that

$$\sum_{j \in \mathcal{S}} R_j \leq C(\mathcal{S})$$

for all $\mathcal{S} \subset \mathcal{N}$ with $[1:k] \cap \mathcal{S} \neq \emptyset$ and $\mathcal{D} \cap \mathcal{S}^c \neq \emptyset$

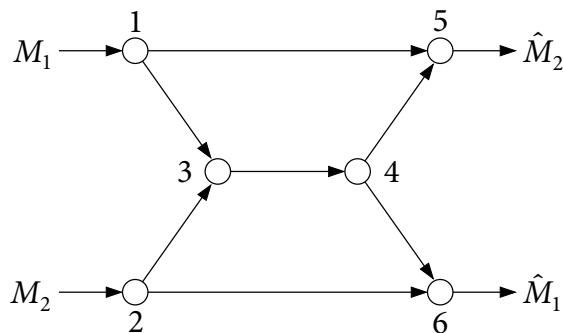
- Key idea: augmented single-message multicast network (Read [NIT 15.4.1](#))



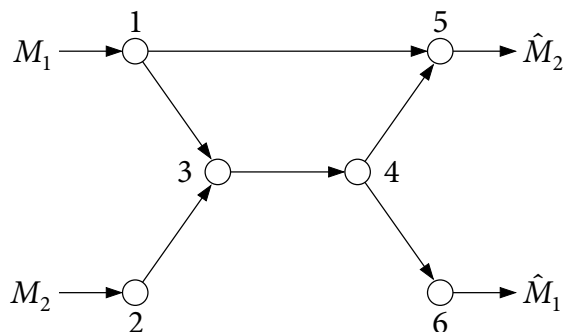
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Multiple unicast

- Routing is insufficient: Consider the following example ($C_{jk} = 1$)



- Cutset bound is not tight: Consider the following example ($C_{jk} = 1$)



- Capacity is not known in general

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Summary

- Cutset bounds on the capacity of graphical networks
- Max-flow min-cut theorem for graphical unicast networks
- Routing alone does not achieve the capacity of general graphical networks
- Network coding theorem for graphical multicast networks
- Linear network coding achieves the capacity of graphical multmessage multicast networks (error-free and with finite block length)

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References

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