Design and Characterization of Submicron CCDs in CMOS

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Camera History



 Despite progress, each of these cameras form images in the same way







Outline

- Multi-Aperture application
- FT-CCD array
 - Surface-channel
 - Buried-channel
 - Pinned phase buried-channel
- Results
- Summary



* K. Fife, A. El Gamal and H.-S. P. Wong, CICC 2006, p281-284

Multi-Aperture Imaging



Benefits of Multi-Aperture Imaging

- Capture depth information
- Close proximity imaging
- Achieve better color separation
- Reduce requirements of objective lens
- Increase tolerance to defective pixels
- Increase scalability

Depth from Multi-Aperture







Why Use Small Pixels?

- Depth resolution improves with pixels smaller than the spot size
- Spatial resolution is limited by the spot size
- Depth resolution is limited by accuracy in localization of the spot



Feature Localization vs. Pixel Size



Poor location accuracy

High location accuracy

Implementation

- Submicron pixels are difficult to build
- Small, disjoint arrays of pixels (clusters) are needed for MA architecture
 - Easier to implement pixels as clusters
 - Several performance advantages
- We selected a hybrid CCD/CMOS image sensor architecture

Recent Pixel Scaling

- Increase spatial resolution
- Decrease format size

Pixel Sizes reported at IEDM, ISSCC, IISW



Ex:1.75um Pixel in 0.11um CMOS



Recent Pixel Scaling Technology

4T sharing

Stack height reduction

* J. Kim, J. Shin, C.R. Moon, et. al., IEDM 2006, p123-126

* H. Sumi, IEDM 2006, p119-122

A Reason for using CCD Pixels

Using CMOS active pixels

Using FT-CCD pixels

16 x 16 FT-CCD schematic

Thin Oxide

Poly and Contact

Metal1 and Via12

Metal2

Thin Oxide

Poly and Contact

Metal and Via12

Metal2

Relative Pixel Size for This Work

- Increase spatial resolution
- Decrease format size

Pixel Sizes reported at IEDM, ISSCC, IISW

FT-CCD Test Chip

- 1.4, 1.0, 0.7, 0.5 μm pixel sizes
- Surface, Buried, Pinned-phase
- Analog readout

* K. Fife, A. El Gamal and H.-S. P. Wong, IEDM 2007, p1003-1006

The 0.5µm Pixel

CCD Structure

STI forms the channel stop

\leftarrow 500 \rightarrow (nm)

Single-level poly electrodes

The 0.7µm Buried Channel Pixel

Layout Masks for Buried Channel CCD

Operation

- Flush
- Integrate
- Frame Transfer
- Horizontal Readout

Pinned-Phase Buried Channel

Pinned-Phase Buried Channel

- Charge confinement achieved while surface is inverted during integration time
- Charge transfer achieved with application of high electrode voltages to overcome barriers

Pinned-Phase Buried Channel

- Dark current decreases by factor of 15 over buried channel device.
- Detailed characterization of the device is in progress.
 - Difficult to measure charge transfer efficiency using fill/spill circuit.
 - Well capacity is lower than 500 electrons.

PTC (Surface-channel, 0.5µm Pixel)

PTC (Buried-channel, 0.7µm Pixel)

Measured Quantum Efficiency

Measured Charge Transfer Efficiency

- CTE is 99.9% with 3000 electron charge packets for surface channel
- CTE limited by surface interface traps
- CTE is reduced to 98% if holes are accumulated between storage electrodes.

Measured Pixel Characteristics

Well capacity	3500 e-
Conversion gain	165 μV/e-
Sensitivity at 550 nm	0.15V/lux-sec
QE at 450, 550, 650 nm	20, 48, 65 %
Pixel read noise	5 e- rms (1mV)
Dark current at RT	33 e-/sec (5.5 mV/sec)
DSNU	35 % rms
PRNU	2 % rms
Peak SNR	35 dB
Dynamic range	57 dB

Images from Single Subarray

3000 electron charge packets from fill/spill input Raw data

Captured with F/2.8, f=6mm lens at 1/10 sec **Added contrast**

Processed Multi-Aperture Image

Summary

- Developed FT-CCD structures in deep submicron CMOS
 - Ripple charge transfer
 - Transfer to H-CCD
 - Surface mode, buried-channel, and pinned phase
- Many potential applications or benefits
 - Depth
 - Close proximity imaging
 - Color imaging with good spectral separation
 - High defect tolerance
 - Relaxed external optical requirements
- Future work of interest
 - Integration of micro optics
 - Algorithms for data extraction and image formation
 - Improvements to the pixels and sensor architecture

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